

# **TELENOR ASIA DIGITAL LIVES DECODED**

Part Three: Play



The third instalment of Telenor Asia's *Digital Lives Decoded* study surveyed over 8,000 consumers across eight markets in South and Southeast Asia on how mobile technology is changing the way people spend their free-time.

#### Switching off by switching on

62% 58%

50%

48% 47%

40%

39%

32%

People are more dependent on their mobile for leisure than before



<sup>\*</sup> people who answered significantly more dependent

In the near future, people say they will spend more time on their mobile for...



Social media

**71%** 



**Alternative** investments

**43**%



Online social gaming

**39**%

Socialising online has strengthened connections between people

Social dynamics are changing. Today people...







Regularly meet new people



People socialise more online than in real life in...







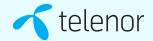
Indonesia **75%** 



74%



3 in 4 people expect to increase the amount of time they spend socialising online over the next 2 years



#### The new face of gaming is mobile

Gaming is becoming more inclusive: Four in five people play mobile games in some way



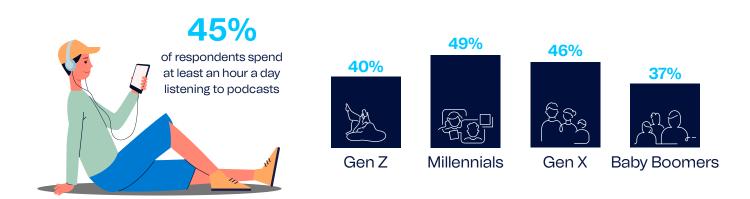
### Close to one-third play mobile games every day



### People expect to spend more time *social* gaming over the next 2 years in



#### Mobile devices are turning downtime pursuits into upside opportunities



## People say using mobile to tap into learning and educational apps has significantly improved their life

